

# EPICS Channel Access using WebSocket

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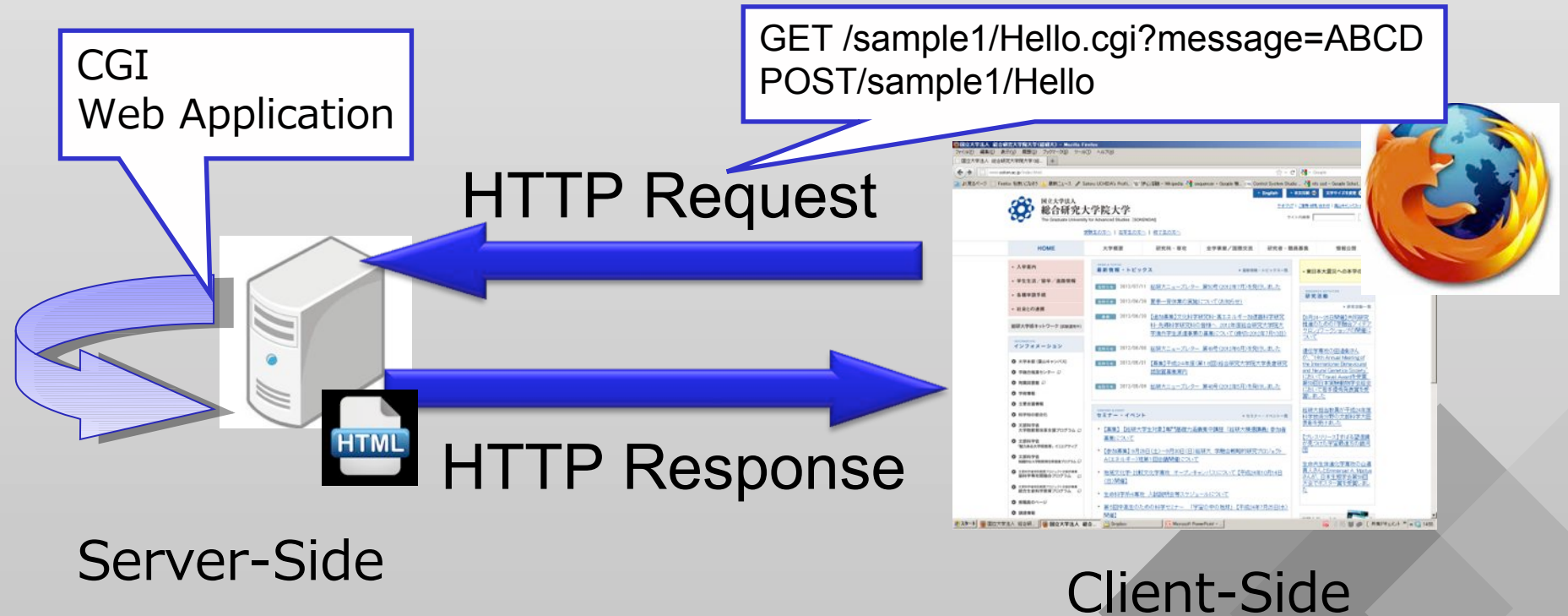
# Advantage of Web-based System

- ✓ Use of the Wide Area Network for the System
  - We can use Internet access around the world.
  - Web is already a standard protocol in the Internet.
- ✓ Not only Control Room, But also other place.
  - The maintainer operate over the web without a central control room.
- ✓ Rapid development of HTML/JavaScript
  - Development of GUIs needs human resources, for example C/C++ and JAVA.
- ✓ Unnecessary to install exclusive software.
  - No X-window System, No Java virtual machine because almost browsers are cross platform... expect IE.
  - Almost devices are installed web browsers already.



# HTTP(HyperText Transfer Protocol)

A sequence from the connection to the disconnect for HTTP



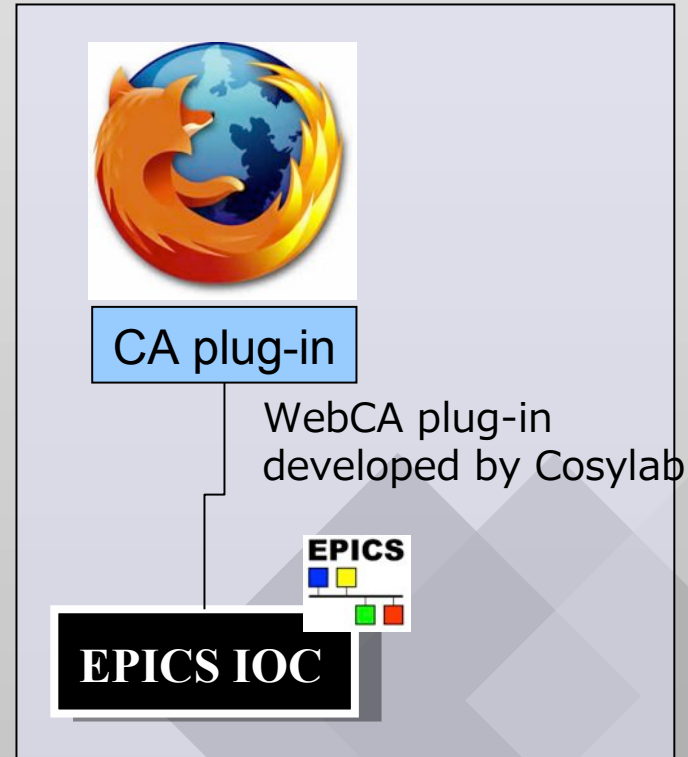
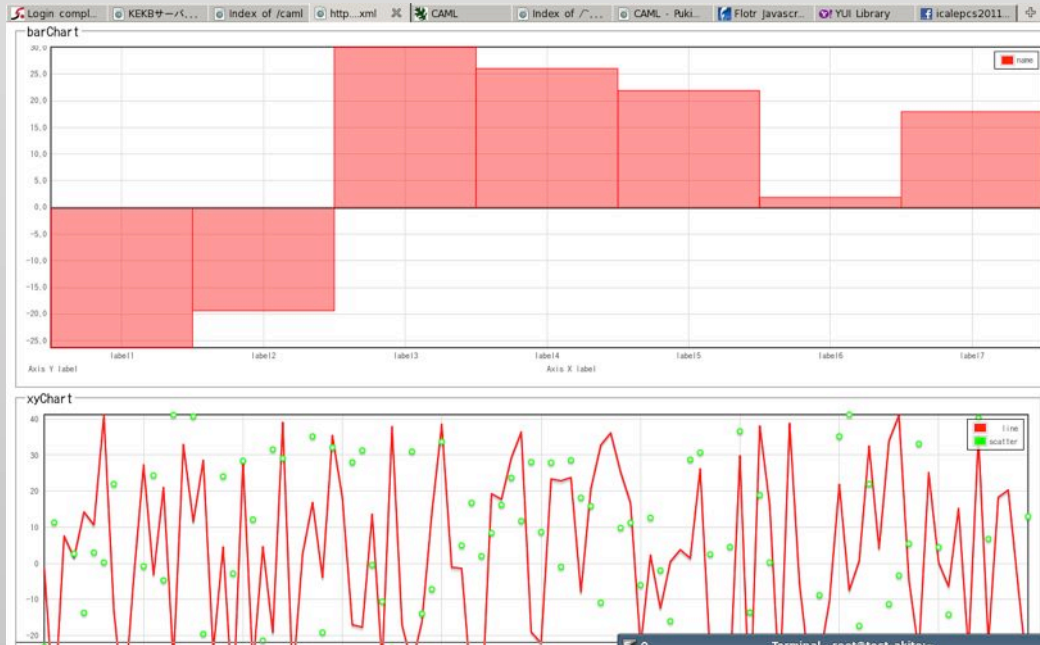
Fundamental architecture

1. A browser send the HTTP request.
2. Web application is run in the server.
3. HTTP response is returned.

# Web-based System Using EPICS (1)

## CAML Channel Access Markup Language by SNS

CAML is a framework, it can control using the CA protocol from a Web browser by XML.



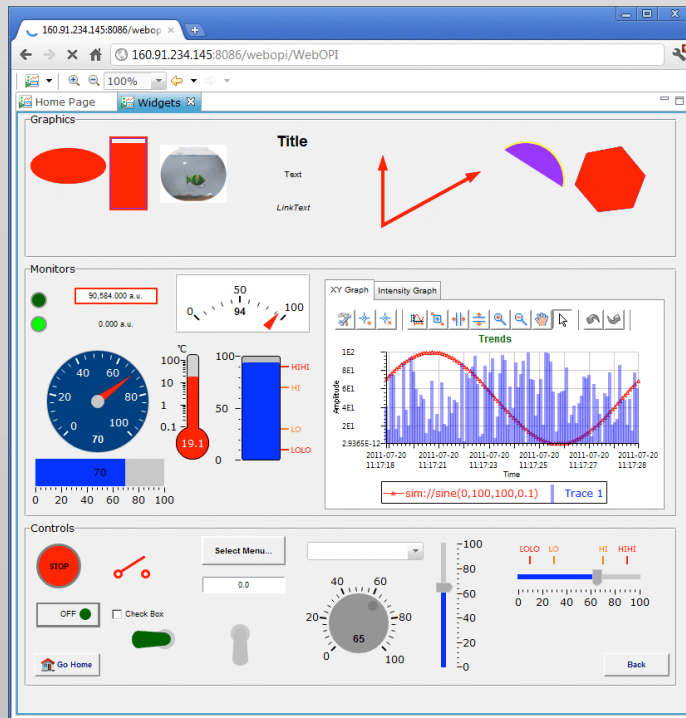
- Dependencies for browsers  
The plug-in needs for Firefox, Google Chrome, and Safari.
- A browser generates CA connection directly.  
It is difficult to use non-PC-based browser.

# Web-based System Using EPICS (2)

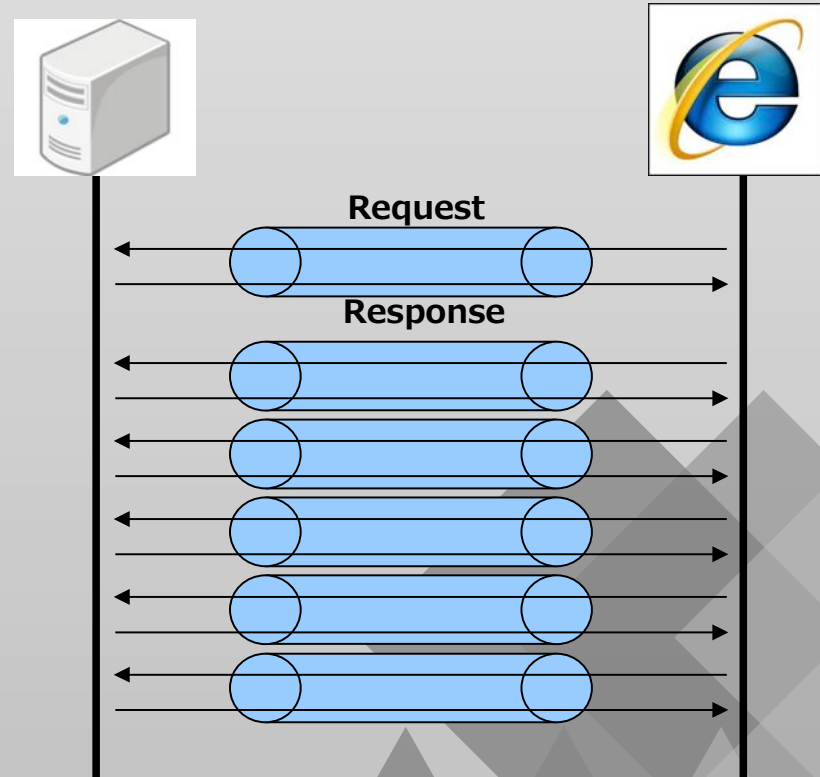
WebOPI  
by SNS

• WebOPI can be used to access the GUIs developed by CSS/BOY from a Web browser.

WebOPI is a useful !



**Ajax** (Asynchronous JavaScript and XML)

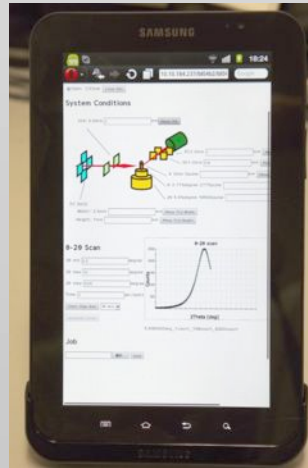
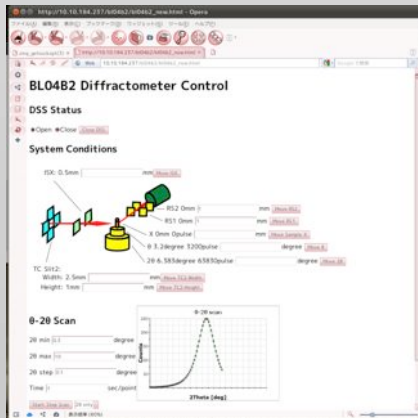


- **Ajax** is used for interactive action on the Web.
- Firefox Web browser could access the Web server with a cycle of  $\sim 100$  ms for data transfer in our Intranet environment.

# Revolution of Web-based System

## ICALEPCS2011@France Grenoble 2011/10

- Y. Furukawa at SPring-8 proposed the development methods for the main OPI using **WebSokect**.
- The prototype system was constructed using a MADOCA-based system.



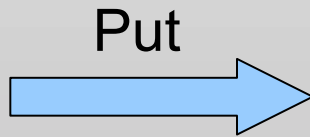
- Web has a disadvantage about the interactive response.
- However, Real-time web has many advantages. <--- WebSocket !
- We started to develop WebSocket server for EPICS Channel Access protocol.

# WebSocket ( 1 )

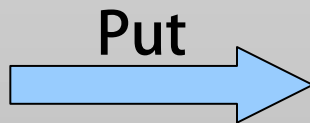
New protocol for bi-directional communication

Disadvantage of Ajax

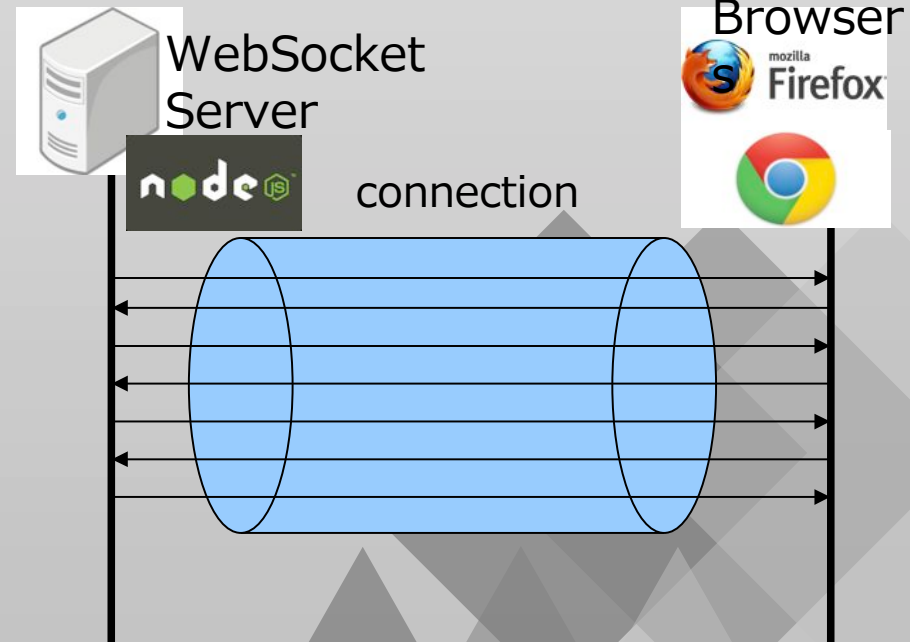
- Must make the socket connection many time.
  - Response speed is very important for OPI.
- There is no callback function.
- We CanNot know the server status from browsers.



Put ... fail ? success ?



Success because of OK callback



Keep bi-directional communication

# WebSocket ( 2 )

Disadvantage of WebSocket

All browsers are not available.



Mozilla Firefox



Google Chrome



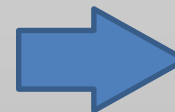
Opera



Internet Explorer 9



Microsoft planned WebSocket-compliance in IE10



Standard Protocol



# Requirement

In order to realize for EPICS, there are requirements.

## 1. Development of WebSocket server

✓ We utilized **Node.js** (Server-Side JavaScript)

## 2. Node.js has to call the CA API

✓ C++ add-on (**Channel Access for Node.js=NodeCA**)

## 3. Implementation of Client System

✓ JQuery libraries is used for visualization (chart or gauge).

✓ DOM coded JavaScript is used for Text update.

## Feature

The Node.js-based network application consist of simple code !

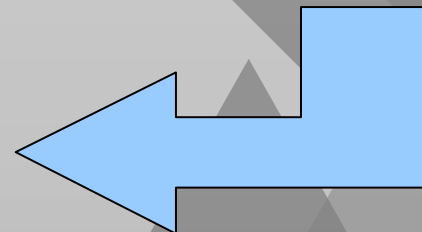
## Server-Side JavaScript

- ✓ Generally, JavaScript is running on browsers.
- ✓ Using C/C++, it's difficult to develop Websocket server from scratch.
- ✓ JavaScript is also used on the server-side as well as client-side.

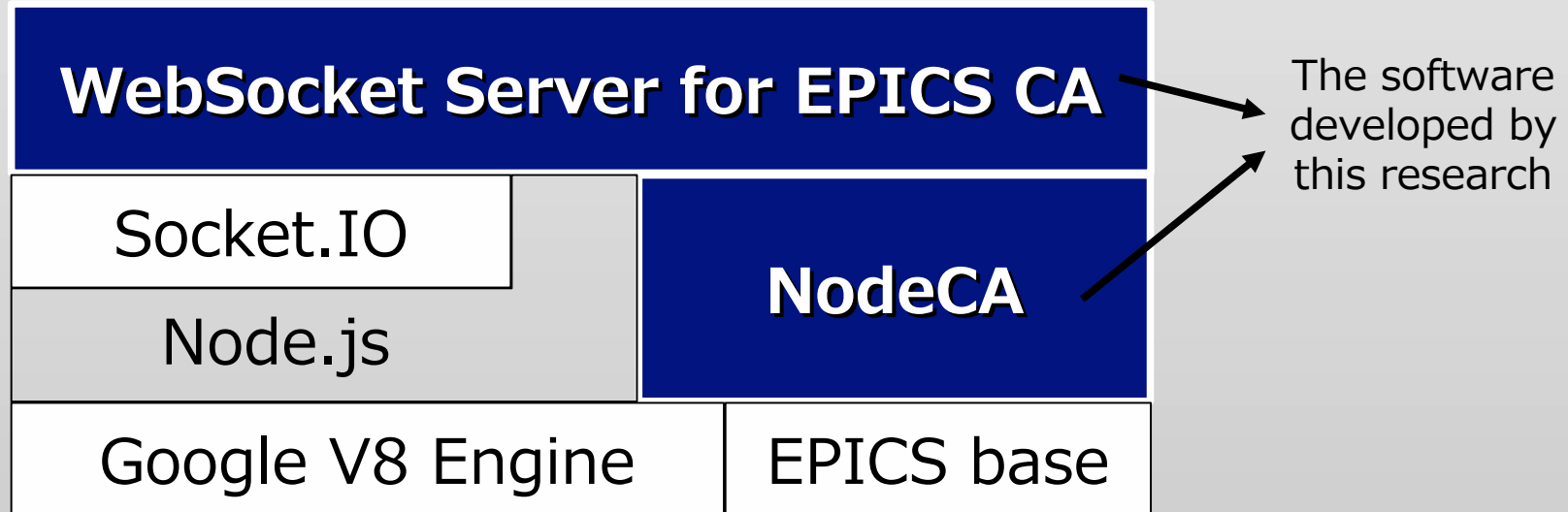
Node.js can utilize a library for WebSocket API.

- I don't want to do complicated tasks ...

Socket.IO



# NodeCA · WebSocket server Overview



caget Example(server-side)

```
var pv = require("../build/Release/nodeca");  
val = pv.caget("akito12:example");  
console.log(val);
```

Reading add-on

EPICS PV

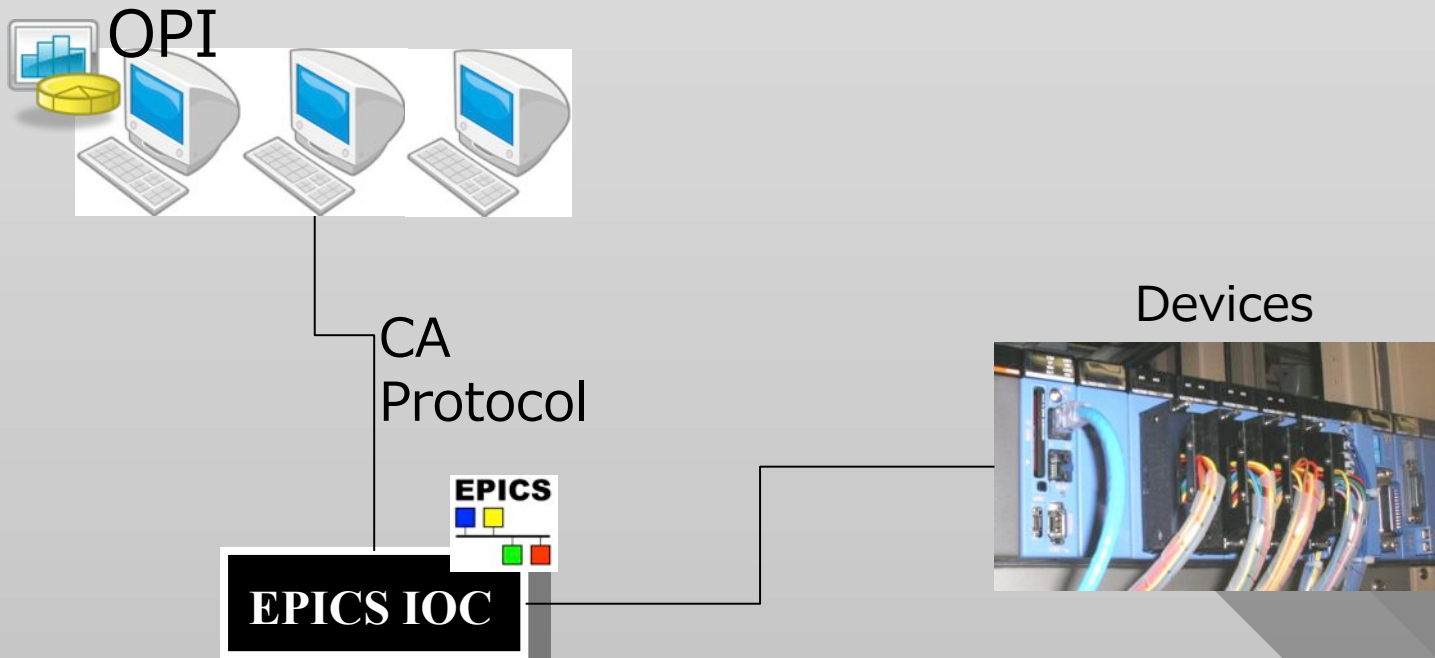
Output value

This system concept is the coding as simple as possible.

# Overview of the System

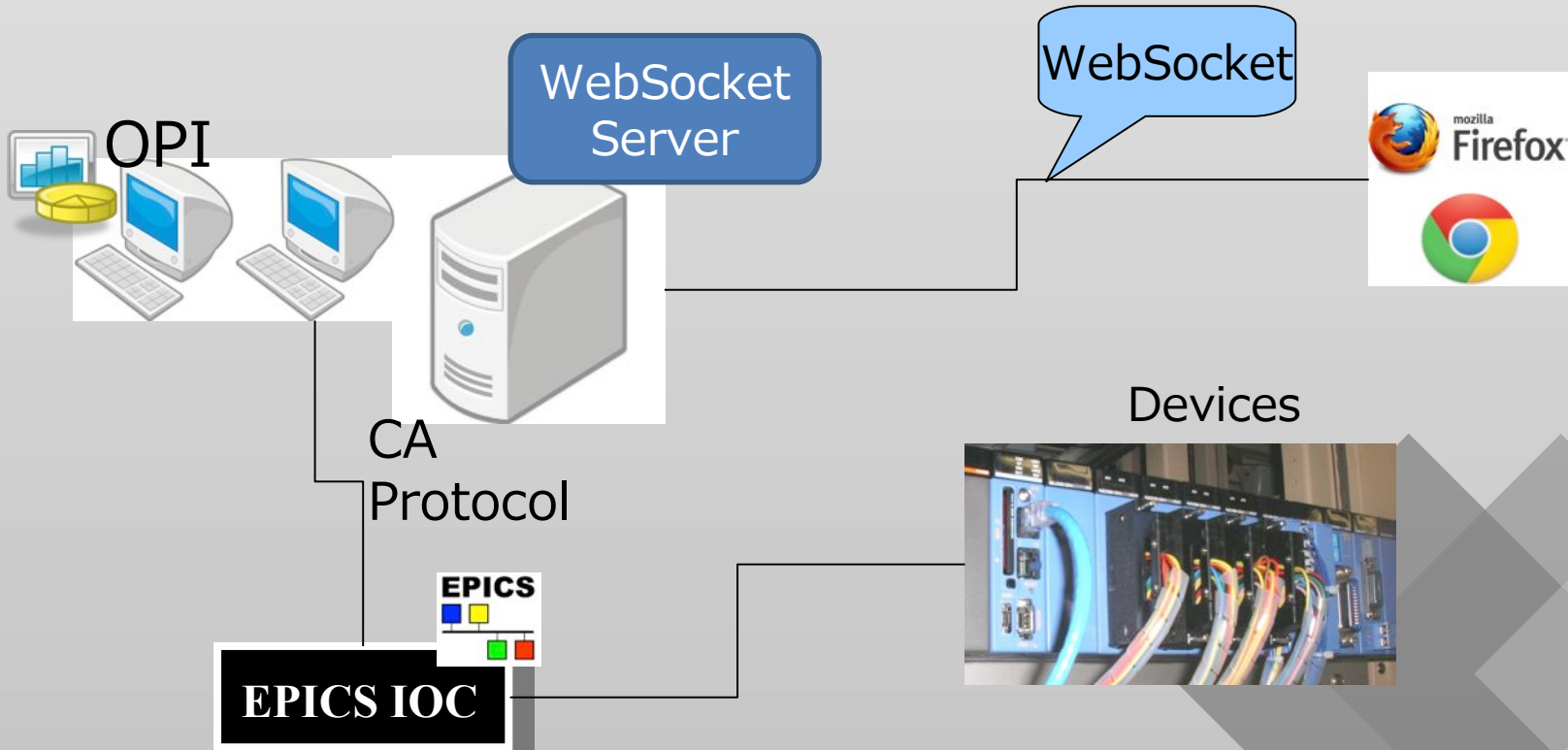
## Example of EPICS-based System

- That's typical system.



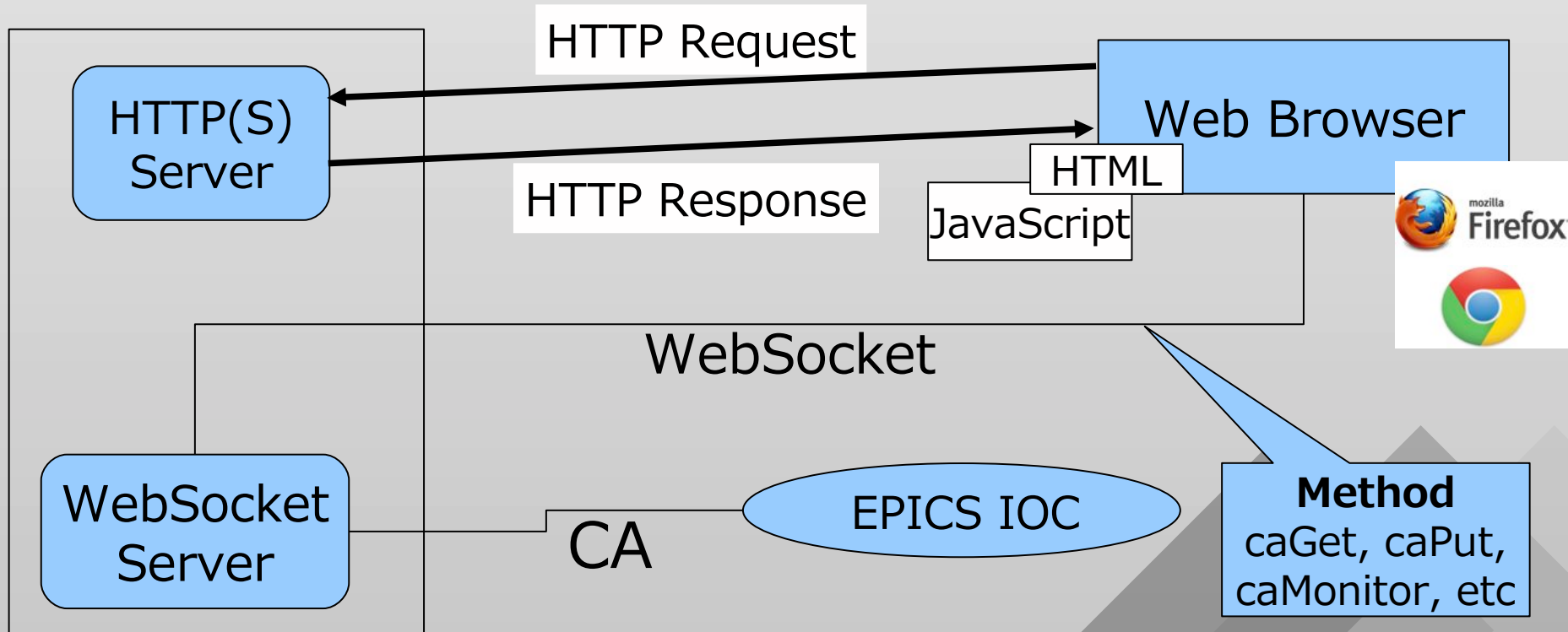
# Overview of the System

WebSocket server and OPI are same layer.



# WebSocket Overview

- In our system, WebSocket server and Web server use same port. (80)



1. Web browser sends HTTP request and get HTTP response.
2. Web browser connects to WebSocket server after handshake response.
3. Client-side JavaScript sends some methods to WebSocket server.
4. WebSocket server connects to EPICS IOC and get/put the value.
5. WebSocket server returns the value to Web browser.

# Implementation of client-side JavaScript (1)

```
/* send */
var socket = io.connect('/ca/gauge');
  socket.emit('caMonitor', {
    pv: 'akito12Host:ai1',
    data_name: 'ai'
  })

/* recieve */
socket.on('ca', function(data){
  var value = data.ai;
});
```

EPICS PV

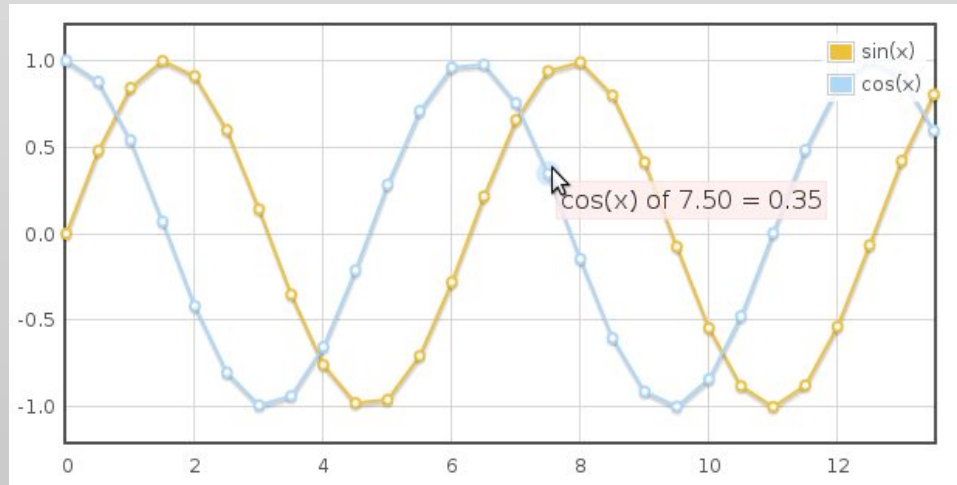
Defined data name

Receive data

# Implementation of client-side JavaScript (2)

JavaScript libraries are used for visualization of real-time data.

- jsgauge
- flot (jQuery-base library, MIT license)



Making good looking chart from scratch is costly work.  
Other paid JavaScript libraries are also available.

GUI development for OPI  $\doteq$  Web(HTML) development

The level of difficulty become lower



接続の安全性を確認できません

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次回以降にもこの例外を有効にする(P)

Play YouTube ニュース Gmail ドキュメント カレンダー

Google 日本

Google 検索 I'm Feeling Lucky

広告掲載 ビジネス ソリューション プライバシーと利用規約 +Google

Google 検索 I'm Feeling Lucky

広告掲載 ビジネス ソリューション プライバシーと利用規約 +Google

JP 一般

# Example of RIBF SC-ECR Ion Source Control

28GECRIS Control GUI

vm1.ribf.local:9000/28gecris/

28GECRIS Control Main GAS Ext/Bias/Oven RF Bias/Oven PS Vacuum FC@R1

DATE: 12/07/29 09:31:56 Server Status: Connected.

GAS1 Control ( 02 )		VALUE	GAS2 Control ( 124Xe )		VALUE
OPEN	CLOSE	104.5	OPEN	CLOSE	104.3
Speed			Speed		
Speed Slow			Speed Slow		

Extraction Position		VALUE	Bias Disk		VALUE	Oven		VALUE
OUT	IN	36.7	OUT	IN	26.0	OUT	IN	99.9
Speed			Speed			Speed		
Speed Slow			Speed Slow			Speed Slow		

RF No.1		DAC	PF [W]	PR [W]	RF No.2 (Gyoltron)		DAC
DOWN	UP	0.0	0.1	-0.1	DOWN	UP	0.00
LV OFF		HV OFF		LV OFF		HV OFF	

BIAS PS		DAC	Voltage [V]	Current [A]	Oven PS		DAC	Volta
DOWN	UP	0.0	0.5	-0.008	DOWN	UP	0.0	-0.0


## Monitor

VAC Plasma	VAC Ext	VAC E11	VAC E21
4.4e-5 Pa	7.4e-3 Pa	1.2e-2 Pa	7.4e-5 Pa
Ext PS V [kV]	Ext PS A [mA]	Accel/Decel PS V [kV]	Accel/Decel PS A [mA]
0.0	0.0	0.0	0.0

28GECRIS Control GUI using Bootstrap - G...

vm1.ribf.local:9000/28gecris/fc.html

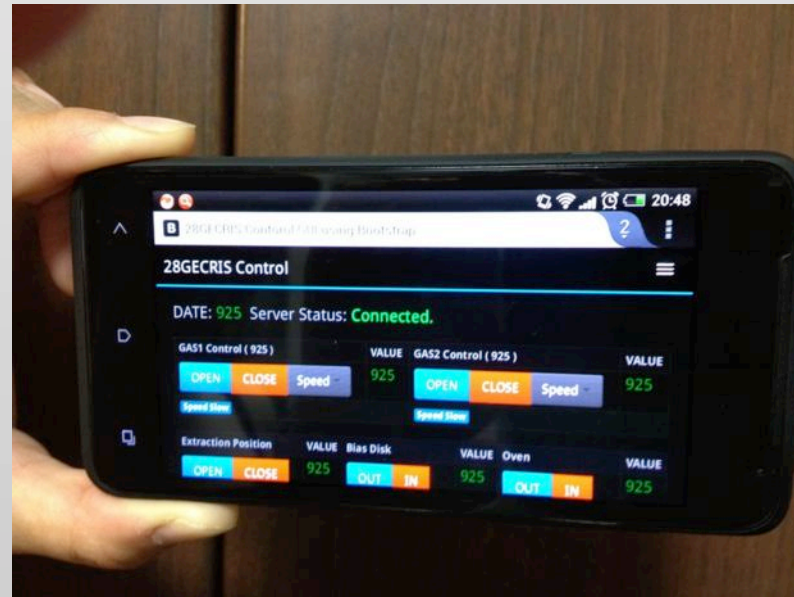
DATE: 12/07/29 09:31:56  
Server Status: Connected.



# Implementation of client-side (Mobile)



Safari on iPhone4S



Google Chrome on Android4.0

- Safari has a function to get the touch event for iPhone/iPod Touch.



Multi-touch application is also available.

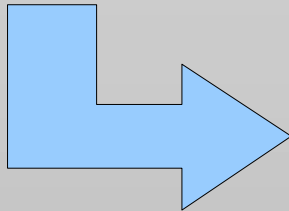
The Level of difficulty become lower than Objective-C & cocoa Touch

# WWW

- World Wide Web was born in CERN

Tim Berners-Lee developed WWW for sharing and updating information among researchers.

- Since then, we can control accelerators by using WWW with new WebSocket now



Don't you feel dramatic story ?



Flickr upload bot on 16:24, 1 May 2010 (UTC) by Ranveig (talk).

# Summary

- We developed the OPI for EPICS using WebSocket.
- In order to develop the OPI, we developed
  - ✓ NodeCA as an add-on to the interface for the CA protocol.
  - ✓ WebSocket server for CA call from client-side JavaScript.
- We could control and monitor one part of the accelerator parameters as well as the traditional EPICS-based application.
- The developed Web-based OPI runs not only on the main PC-based browsers, but also Android and iPhone4S browsers.

# Thank you